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### **BH-VT Obedience Routine**

## Start and End of an Exercise

The handler should always look to the Judge for permission to start an exercise. Everything else during the exercises such as turns, stops, pace changes etc. are executed without instruction. Praising the dog is permitted after a completed exercise and after a pause of 3 seconds. Omission of or partial exercises result in deductions. If the dog handler forgets an exercise, the handler is asked by the Judge to restart and show the missing exercise. There is no point deduction.

#### Report into the Judge

Heel to the Judge with your dog on leash, have the dog sit in the basic position approx. 1.5m from the Judge. Shake hands and say e.g. "Joe & Sam reporting in for BH-VT obedience". The Judge will then direct you to the starting spot for heeling, or the long down area.

#### **Long Down with Distraction**

Handler heels their dog on leash, to the long down area, which is usually marked with chalk or a flag. Once there, have your dog sit in the basic position, remove the leash, put it in your right pocket or hang it around your body with the clip of the leash on your right side. At the Judges direction, down your dog. Walk out 30 paces and wait there with your back to your dog until the other dog has completed their heeling and motion exercises. At the Judges direction, you will go back to your dog and place yourself on the right side of the dog. At the Judges direction, call your dog into the basic position, put your leash back on your dog, then a) heel to the starting spot to begin your heeling and motion exercises, or b) if you have already performed the heeling and motion exercises, heel to the Judge & report out.



If a flag marks the down area, you may consider to down your dog at least 1m from the flag (or it may be busy sniffing to the flag while in the down position).

# Heeling On & Off Leash 🦮

From the starting spot with your dog on leash in the basic position at the Judges direction, heel down 50 to 60 paces normal walking, do an about turn, heel 10-15 paces normal, 10-15 paces running, 10-15 paces slow, 10-15 paces normal, do a right turn go approx. 15paces, do another right turn, go approx. 15 paces, do an about turn come back 7 paces, do a halt (stop). The dog should be in a basic position. At the Judges direction, continue approx. 8 paces, turn left go another 15 paces towards the starting spot, continue past the starting spot into the group, do a figure eight in the group, stopping beside someone. Your dog should sit in the basic position. At the Judges direction leave the group and go to the starting spot, have your dog sit in the basic position. **Note**: In the 2019 FCI Rules you do not show the group off leash anymore. Take the leash of your dog and put it in your right pocket or hang it around your body with the clip of the leash on your right side. At the Judges direction, heel with the dog off leash 50 to 60 paces normal walking, do an about turn, heel 10-15 paces normal, 10-15 paces running, 10-15 paces slow, 10-15 paces normal, do a halt(stop). When you stop you will be close to the starting spot but facing the opposite direction the dog should be in the basic position. **Note**: In the 2019 FCI Rules you do not do the L shape pattern off leash.

#### Sit Out of Motion

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, a) tell your dog to sit, or b) do a slight halt and tell your dog to sit. Continue walking 15 paces leaving the dog in the sit then walk 15 paces away, then stop, turn & face your dog. At the Judges direction, return to your dog, the dog should be in the basic position.

## **Down Out of Motion**

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to down (you may stop and down the dog), continue walking 30 paces leaving the dog in a down, then stop, turn & face your dog. At the Judges direction, do a recall to front & finish, your dog should be in the basic position. Put your leash on the dog & heel to the long down spot. Refer to the long down section above on how to take the leash on & off and on this area or if you have already completed the long down, heel back to the Judge on leash, have the dog sit in basic position approx. 1.5m from the Judge & report out. Say e.g. "Joe & Sam reporting out for BH-VT obedience". Then heel over to an area for the critique.

Note: There is no gun fire test during the BH-VT

# **IGP 1-3 Part A | Tracking Routines**



# Report into the Judge

Heel to the Judge with your 10m tracking line attached correctly to your dog and laid out (dragging). You can hold the tracking line short. When you get to the Judge have your dog sit in the basic position. Shake hands and say e.g. "Joe & Sam reporting in for IGP 1 tracking. My dog indicates" (or say retrieve if that is what your dog does). The Judge will then direct you to the starting spot. A flag will mark the start.

#### The Start

Lead your dog to the scent pad, stop approx. 2m from the start flag. At this distance a short sit is permitted, but the dog could remain standing. Set up your tracking line as desired by the handler e.g "line between front and/or rear legs, attached to a harness", go to the start point with your dog, handler then stop & then gives the command to start the track ("search", "find", "suche"). You cannot follow your dog before the 10m line is all the way out. You must hold the end of the line until the dog indicates an article.

#### Indication of Articles

When the dog finds the article and indicates it, drop your line (unless the dog retrieves the articles), go to your dog stand beside the dog, pick up the article hold it up in the air above your head to show the Judge, then put it in your pocket. You then pick up your line, the line should be held above your knee or higher, pause 3 seconds & tell your dog to continue tracking (must use same command as when you started the track). You are not to move until the line is all the way out. Then you start to follow the dog. **Note**: You can praise your dog before or after the display of the article, but not both, in all trial levels.

Note: Occasional praise is permitted during the track for IGP1 & 2 only, but NOT on the corners

### Last Article and Reporting Out

After your dog indicates the third and last article, go beside your dog, pick up the article, hold it up in the air above your head to show the Judge, then put it in your pocket. You then pick up your line and tell your dog to sit in the basic position. Go to the Judge have your dog sit in the basic position and report out: e.g. "Joe & Sam reporting out for IGP 1 tracking" and show the articles to the Judge.

## **IGP1 Example Track**

The track is to be laid by the handler, the handler should have a flag with them to mark the start of the track. The articles are provided by the handler. The Judge will direct you where to start the track, when to do turns, put down the articles and the end of the track. **Note**: Each article is normally put in a foot print. The IGP 1 1st leg is approx. 100 paces long, 2nd leg 100 paces & 3rd leg 100 paces. The track should be a minimum of 300 paces long 20 minutes old & 2 corners and 3 articles total. The 1st article is put in the middle of the 1st leg, the 2nd article the middle of the 2nd leg & the last article the end of the track.

## **IGP2 Example Track**

The track is to be laid by a stranger. Articles/flag are provided by hosting club. The IGP 2 1st leg is approx. 150 paces long, 2nd leg 125 paces & 3rd leg 125 paces. The track should be a minimum of 400 paces long 30 minutes old & 2 corners and 3 articles total. The 1st article is put in the middle of the 1st leg, the 2nd article the middle of the 2nd leg & the last article the end of the track.

## **IGP3 Example Track**

The track is to be laid by a stranger. Articles/flag are provided by hosting club. The track should be a minimum of 600 paces long, at least 60 minutes old & 4 corners and 3 articles total. The 1st article is put in the middle of the 1st leg or 2nd leg, and must be at least 100m from the start if put on the 1st leg. The 2nd article is put down at the Judges direction & the 3rd article the end of the track.

# **IGP-1 Part B | Obedience Routine**



## Start and End of an Exercise

The handler should always look to the judge for permission to start an exercise. Everything else during the exercises such as turns, stops, pace changes etc. are executed without instruction. The specified time intervals approx. 3 seconds, must be observed. For instance, into the basic position holding-outing the dumbbell, praising the dog and reset for beginning a new exercise. Omission of or partial exercises result in deductions. If the dog handler forgets an exercise, the handler is asked by the Judge to restart and show the missing exercise. There is no point deduction.

#### Report into the Judge

Heel to the Judge with your dog on leash, have the dog sit in the basic position approx. 1.5m from the Judge. Shake hands and say eg. "Joe & Sam reporting in for IGP 1 obedience". The Judge will then direct you to the starting spot for heeling, or the long down area.

### Long Down with Distraction

Handler heels their dog off leash, to the long down area marked with chalk or a flag. At the Judges direction, down your dog and go to a designated area 30 paces away from the dog, facing away from your dog. Wait there until the other dog has completed their dumbbell exercises. At the Judges direction, you will go to your dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel to the starting spot designated to wait while the other dog completes its send out. At the waiting area you can have your dog sit or down while you are waiting. The Judge will direct you when to go to the starting spot to begin your heeling and motion exercises, or if you have already performed the heeling and motion exercises, heel to the Judge & report out.

## Heeling Off Leash

From the starting spot with your dog off leash in the basic position at the Judges direction, heel down 50 to 60 paces normal walking. After about 15 paces there will be 2 gunshots fired, approximately 5 seconds apart. You continue down your 50-60 paces, do an about turn, heel 10-15 paces normal, 10-15 paces running, 10-15 paces slow, 10-15 paces normal, do a right turn go approx. 15 paces, do another right turn, go approx. 15 paces, do an about turn come back 7 paces, do a halt (stop). The dog should be in a basic position. At the Judges direction, continue approx. 8 paces, turn left go another 15 paces towards the starting spot, continue past the starting spot into the group, do a figure eight in the group, stopping in the middle, beside a person. Your dog should sit in the basic position. At the Judges direction leave the group and go to the starting spot, have your dog sit in the basic position.

#### Sit Out of Motion

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to sit, you continue walking 15 paces leaving the dog in the sit,, then stop, turn & face your dog. At the Judges direction, return to your dog, the dog should be in the basic position.

#### **Down Out of Motion**

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to down, you continue walking 30 paces leaving the dog in a down, then stop, turn & face your dog. At the Judges direction, do a recall to front & finish, your dog should be in the basic position. Heel up to the dumbbell rack.

## The Dumbbell Retrieves

At the dumbbell rack, you can either a) walk around and take the dumbbell or b) stop with your dog siting the basic position, and pick up the IGP1 dumbbell.

- 1. "The flat" Go to the flat and retrieve area (it will be marked with a chalk line). Have your dog sit in the basic position. At the Judges direction throw the dumbbell (min approx 10m or you can request a rethrow). After the dumbbell stops rolling, command your dog to bring, the dog retrieves the dumbbell & brings it to you in the front sit position. Wait 3 sec, take the dumbbell, holding the dumbbell at your right side, command the dog back into basic position. Heel over to the 1m hurdle, and stop for a basic position at least 4m away from the jump (marked by a line).
- 2. "The Jump" Have your dog sit in the basic position in front of the Jump. At the Judges direction throw the dumbbell over the jump. After the dumbbell stops rolling, command the dog to jump ("hop", "jump", "over"), After the dogs front legs cross the jump, command the dog fetch the dumbbell ("bring", "apport"), the dog picks up the dumbbell, jumps back over the hurdle and sit in front of you. Wait 3sec, take the dumbbell with an 'out'/give' command. Holding the dumbbell at your right side, command your dog back to basic position. Note: 2019 Rule Change: Heel over to the dumbbell rack to return the dumbbell.
- 3. "The A-frame" Heel to the 1.8m climbing wall. No closer than the marked line or further out. Heel to the wall & have your dog sit in the basic position. At the Judges direction, give your dog the sit command, leave your dog & walk to the other side of the wall., turn to face the wall. Command your dog (hop) & (here), your dog climbs the wall & comes to sit in front of you. Command your dog to the basic position. At the Judges direction heel your dog to the starting point for the send out & have your dog sit in the basic position. The other person on the field with be picking their dog up from the long down.

#### Send Out & Down

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, give your dog the command to go out ("forward", "go", "voraus") and raise your hand pointing in the direction you want your dog to run. You stop walking as the dog is running out, at the Judges direction down your dog ("down" "platz" "drop"). After you command your dog to down, the Judge will signal you to go out & pick up your dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel your dog to the long down area, or if you have already performed the long down, heel to the Judge & report out. e.g. "Joe & Sam reporting out for IGP 1 obedience".

# **IGP-1 Part C | Character assessment**



# Report into Judge | Start

Heel to the Judge with your dog on leash, have your dog sit in the basic position approximately 1.5m from the Judge. Shake hands say e.g: "Joe & Sam reporting for IGP1 Protection". The Judge will then direct you to the starting spot which is on the centre line infront of the 6th hide. Take your leash off (in right pocket or over left shoulder). Raise your right hand at the starting point to indicate that you are ready.

Note: The Judge will sometimes have you go directly to the starting sport & not report in.

#### Search for the Helper

The Judge will signal to begin the blind search. The handler then turns and takes up a new basic position facing the blind to be searched, then sends the dog with a command (search/voran/revier). The dog goes to the blind searching for the Helper. Note: The handler does not move from the starting spot

#### Hold & Bark

The dog finds the Helper & performs a "hold & bark". The Judge will then signal the handler to pick up their dog. The handler walks from the centre of the field to a designated sport approximately 5 paces behind the dog. At the Judge's direction, the handler will call their dog with a command of "Here-Fuss, said at the same time (or you can choose to walk in on the right side of the dog, command the dog to sit (you may put the leash on here), follow with a heel command and walk back out to the spot marked 5 paces out to end up in a basic position (you may put the leash on here).

#### **Prevention of an Attempted Escape**

Upon signal from the Judge, the handler orders the Helper to step out of the blind, or the Judge will direct the Helper. The Helper walks out of the blind to be designated spot (on or off leash) and sets up for the escape bite. At the Judges direction, the handler heels their dog to a designated spot approximately 5 paces from the Helper and stops. The dog should be in the basic position. Take the leash off if you have it on. The dog is given the down command & the handler then leaves the dog & goes back to the blind. The handler should touch the blind with their hand and maintain visual contact with the dog. At the Judges direction, the Helper tries to escape at the same time the handler gives their dog a command to go. The dog should try to prevent the Helper from escaping. The Helper runs approximately 20 paces to the designated spot & stops, or the Judge will signal the Helper when to stop. The Handler then gives the command to out. **Note**: When your dog is in the down position for the escape, the dog must stay in the down until you give the go command. Lack of a 'release' command = point deduction.

## Defence of an Attack from the Guarding Phase

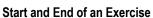
After about a 5 second pause or upon a signal from the Judge, the Helper performs an attack on the dog, the dog should try to prevent the attack, the Helper drives into the dog approximately 12-15 paces and applies 2 stick hits whilst driving the dog. The Helper stops the driving upon a signal from the Judge, the handler then gives the "out" command. At the Judges direction the handler goes to their dog & gives the command sit, the dog should then be in the basic position. You may choose to put the leash on here. The handler does not take the stick.

### Attack on the Dog Out of Motion Long Bite (Courage Test)

The Helper remains where the Defence of an Attack ended, or a spot designated by the Judge. The handler heels the dog approximately 30m away (down the field), turns around, & has the dog sit in the basic position, the handler can give the dog a sit command. Take the leash off if you have it on. The handler can subsequently hold the dog by the collar. **Note**: The dog should remain calm. At the Judges signal the Helper starts running towards the dog doing an attack on the dog, the Helper yells as he runs up the field, & yells again when the dog is preparing to engage him. The Judge will signal when to release the dog. The dog will engage with the Helper and the Helper will drive the dog approximately 12 – 15 paces. No stick Hits. The judge tells the helper when to stop, where after the handler gives an out command. The handler does not move from their position. At the Judges direction, the handler goes to their dog, & gives the command "sit", their dog should then be in the basic position. The handler then disarms the Helper (takes the stick) & performs a side transport approximately 20 paces back to the Judge. The handler has the dog sit in the basic position & hands the stick to the Judge, then reports out eg: "Joe & Sam IGP1 protection complete". Then handler then heels the dog away approximately 5 paces, stops with the dog in the basic position & put the leash on their dog.

Note: Throughout the trial after the Helper stops attacking the dog & locks up, waits 1 – 3 seconds before you give the out command.

# IGP-2 Part B | Obedience Routine



As described for IGP-1 Part B | Obedience



# Report into the Judge

The dog is off leash, but otherwise as described for IGP-1 Part B | Obedience

## **Long Down with Distraction**

Handler heels their dog, to the long down area, marked with chalk or a flag. Once there, have your dog sit in the basic position. At the Judges direction, down your dog and go to a designated area 30 paces away from the dog, facing away from your dog. Wait there until the other dog has completed their dumbbell exercises. At the Judges direction, you will go to your dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel to the starting spot designated to wait while the other dog completes its send out. At the waiting area you can have your dog sit or down while you are waiting. The Judge will direct you when to go to the starting spot to begin your heeling and motion exercises, or if you have already performed the heeling and motion exercises, heel to the Judge & report out.

## Heeling Off Leash 🦮

From the starting spot with your dog off leash in the basic position at the Judges direction, heel down 50 to 60 paces normal walking. After about 15 paces there will be 2 gunshots fired, approximately 5 seconds apart. You continue down your 50-60 paces, do an about turn, heel 10-15 paces normal, 10-15 paces running, 10-15 paces slow, 10-15 paces normal, do a right turn go approx. 15 paces, do another right turn, go approx. 15 paces, do an about turn come back 7 paces, do a halt (stop). The dog should be in a basic position. At the Judges direction, continue approx. 8 paces, turn left go another 15 paces towards the starting spot, continue past the starting spot into the group, do a figure eight in the group, stopping beside someone. Your dog should sit in the basic position. At the Judges direction leave the group and go to the starting spot, have your dog sit in the basic position.

#### Sit Out of Motion

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to sit, you continue walking 15 paces leaving the dog in a sit, then continue walking 15 paces away. Then stop, turn & face your dog. At the Judges direction, return to your dog, the dog should be in the basic position.

## **Down Out of Motion**

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to down, you continue walking 30 paces leaving the dog in a down, then stop, turn & face your dog. At the Judges direction, do a recall to front & finish, your dog should be in the basic position.

#### Stand While Walking

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to stand ("steh", "stand") you continue walking 15 paces leaving the dog in a stand, then stop, turn & face your dog. At the Judges direction, return to your dog, the dog should be in the basic position. Heel to the dumbbell rack.

### The Dumbbell Retrieves

At the dumbbell rack, you can either a) walk around and take the dumbbell or b) stop with your dog siting the basic position, and pick up the IGP2 dumbbell.

- 1. "The Flat" Go to the flat and retrieve area (it will be marked with a chalk line). Have your dog sit in the basic position. At the Judges direction throw the dumbbell (min 10m or you can request a rethrow). After the dumbbell stops rolling, command your dog to bring, the dog retrieves the dumbbell & brings it to you in the front sit position. Wait 3 sec & take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the dumbbell rack to pick up the IGP1 dumbbell to use on the jump & wall.
- 2. "The Jump" Have your dog sit in the basic position in front of the Jump. At the Judges direction throw the dumbbell over the jump, after the dumbbell stops rolling, command the dog to jump ("hop", "over", "jump"), After the dogs front legs cross the jump, command the dog (bring), the dog then retrieves the dumbbell comes back to you in the front sit position. Wait 3 sec, take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the A-frame.
- 3. "The A-frame" Have your dog sit in the basic position in front of the Wall. At the Judges direction throw the dumbbell over the jump, after the dumbbell stops rolling, command the dog to jump ("hop", "over", "jump"), After the dogs front legs cross the jump, command the dog (bring), the dog then retrieves the dumbbell comes back to you in the front sit position. Wait 3 sec, take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the dumbbell rack to return the dumbbell.

At the completion put your dumbbell back on the rack. At the Judges direction heel your dog to the starting point for the send out & have your dog sit in the basic position. The other person on the field with be picking their dog up from the long down.

**Note**: The handler has to be at least 4 meters to the jump/A-frame when they throw the dumbbell.

#### Send Out & Down

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, give your dog the command to go out (forward/go/voraus) and raise your hand pointing in the direction you want your dog to run. You stop walking as the dog is running out, at the Judges direction down your dog. After you command your dog to (down/platz/drop), the Judge will signal you to go out & pick yup tour dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel your dog to the long down area, or if you have already performed the long down, heel to the Judge & report out. e.g. "Joe & Sam reporting out for IGP 2 obedience". **Note**: Keep your hand in the air until your dog completely downs on the send out.

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# **IGP-2 Part C | Character assessment**

## Report into Judge/Start

Heel to the Judge with your dog off leash, have your dog sit in the basic position approximately 1.5m from the Judge. Shake hands say e.g. "Joe & Sam reporting for IGP2 Protection". The Judge will then direct you to the starting spot which is on the centre line in front of the 3rd hide. Raise your right hand at the starting point to indicate that you are ready.

Note: The Judge will sometimes have you go directly to the starting sport & not report in.

#### Search for the Helper

The Judge will signal to begin the blind search. The handler then turns and takes up a new basic position facing the blind to be searched, then sends the dog with a command (search/voran/revier), the dog goes to the blind, as the dog rounds the blind the dog with the command (here/Come). Note: You can use the dogs call name with command to come. As the dog comes towards you send the dog to the next blind & you begin walking down the centre of the field. Note: When you dog enters the blind where the Helper is, you stop moving & stay on the centre line of the field.

#### Hold & Bark

The dog finds the Helper & performs a "hold & bark". The Judge will then signal the handler to pick up their dog. The handler walks from the centre of the field to a designated sport approximately 5 paces behind the dog. At the Judge's direction, the handler will call their dog with a command of "Here-Fuss, said at the same time. The dog should go into the basic position beside the handler.

### **Prevention of an Attempted Escape**

Upon signal from the Judge, the handler orders the Helper to step out of the blind, or the Judge will direct the Helper. The Helper walks out of the blind to be designated spot and sets up for the escape bite. At the Judges direction, the handler heels their dog to a designated spot approximately 1.5m from the Helper and stops. The dog should be in the basic position. The dog is given the down command & the handler then leaves the dog & goes back to the blind. The handler should touch the blind with their hand and maintain visual contact with the dog. At the Judges direction, the Helper tries to escape at the same time the handler gives their dog a command to go. The dog should try to prevent the Helper from escaping. The Helper runs approximately 20 paces to the designated spot & stops, or the Judge will signal the Helper when to stop. The Handler then gives the command to out. Note: When your dog is in the down position for the escape, the dog must stay in the down until you give the go command. Lack of a 'release' command = point deduction.

### Defense of an Attack from the Guarding Phase

After about a 5 second pause or upon a signal from the Judge, the Helper performs an attack on the dog, the dog should try to prevent the attack, the Helper drives into the dog approximately 12-15 paces and applies 2 stick hits while driving the dog. The Helper stops the attack or upon a signal from the Judge, the handler then gives the "out" command. At the Judges direction the handler goes to their dog & gives the command sit, the dog should then be in the basic position. The handler does not take the stick.

## **Back Transport**

The handler commands the Helper to step back and move out. The Helper backs up 8 paces, the handler then gives the command "transport" to his dog, the handler & dog follow the Helper keeping a distance of 8 paces, the Helper will walk approximately 30 paces straight or he may make turns. The Helper stops after the 30 paces, the Handler & dog continue heeling without stopping to the side transport position (Basic Position) beside Helper. The handler disarms the Helper (takes the stick) and a side transport of approximately 20 paces is performed back to the Judge. The handler has the dog sit in the basic position and hands the stick to the Judge then reports out e.g. "Joe & Sam 1st half of IGP2 protection complete". **NOTE: THERE IS NO ATTACK OUT OF THE BACK TRANSPORT IN IGP2** 

# Attack on the Dog Out of Motion Long Bite (Courage Test)

The Helper remains where the side transport ended, or a spot designated by the Judge. The handler heels the dog approximately 40m down the field (between blind 3~8.4), turns around, 8~8.4 has the dog sit in the basic position, the handler can give the dog a sit command. The handler can hold the dog by the collar. Note: The dog should remain calm. At the Judges signal the Helper starts running towards the dog doing an attack on the dog, the Helper yells as he turns up the field, 8~9m yells again when the dog is preparing to engage him. The Judge will signal the handler when to release the dog, the handler doesn't move from their position. The dog will engage with the Helper and 8~m drive the dog approximately 12~-15~m paces. The Judge tells the helper when to stop, where after the handler gives an out command. No stick Hits.

#### Defense of an Attack from the Guarding Phase

After about a 5 second pause, or upon a signal from the Judge the Helper performs an attack on the dog of approximately 12-15 paces with pressure and stick threats only. No Stick Hits. After the Helper stops the attack, the handler gives the out command. At the Judges direction, the handler goes to their dog, & gives the command "sit", their dog should then be in the basic position. The handler then disarms the helper (takes the stick) & performs a side transport approximately 20 paces back to the Judge. The handler has the dog sit in the basic position & hands the stick to the Judge, then reports out e.g: "Joe & Sam IGP2 protection complete". Then handler then heels the dog away approximately 5 paces, stops with the dog in the basic position & put the leash on their dog. Note: Throughout the trial after the Helper stops attacking the dog & locks up, waits 1 – 3 seconds before you give the out command.

# **IGP-3 Part B | Obedience Routine**



# Start and End of an Exercise | Report into the Judge

The dog is off leash, but otherwise as described for IGP-1 Part B | Obedience

## **Long Down with Distraction**

Handler heels their dog, to the long down area, marked with chalk or a flag. Once there, have your dog sit in the basic position. At the Judges direction, down your dog and go to a designated area 30 paces away from the dog, out of sight behind a blind. Wait there until the other dog has completed their dumbbell exercises. At the Judges direction, you will go to your dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel to the starting spot designated to wait while the other dog completes its send out. At the waiting area you can have your dog sit or down while you are waiting. The Judge will direct you when to go to the starting spot to begin your heeling and motion exercises, or if you have already performed the heeling and motion exercises, heel to the Judge & report out.

# Heeling Off Leash 🦮

From the starting spot with your dog off leash in the basic position at the Judges direction, heel down 50 to 60 paces normal walking. After about 15 paces there will be 2 gunshots fired, approximately 5 seconds apart. You continue down your 50-60 paces, do an about turn, heel 10-15 paces normal, 10-15 paces running, 10-15 paces slow, 10-15 paces normal, do a right turn go approx. 15 paces, do another right turn, go approx. 15 paces, do an about turn come back 7 paces, do a halt (stop). The dog should be in a basic position. At the Judges direction, continue approx. 8 paces, turn left go another 15 paces towards the starting spot, continue past the starting spot into the group, do a figure eight in the group, stopping beside someone. Your dog should sit in the basic position. At the Judges direction leave the group and go to the starting spot, have your dog sit in the basic position.

#### Sit Out of Motion

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, tell your dog to sit, you continue walking 15 paces leaving the dog in a sit, then continue walking 15 paces away. Then stop, turn & face your dog. At the Judges direction, return to your dog, the dog should be in the basic position.

# **Down Out of Running Motion**

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, then start running 10-15 paces, tell your dog to down, you continue running 30 paces leaving the dog in a down. Then stop, turn & face your dog. At the Judges direction, do a recall to front & finish, your dog should be in the basic position.

## Stand While Running

At the Judges direction, start heeling at a running pace between 10 to 15 paces, tell your dog to stand (steh) you continue running 15 paces leaving the dog in the stand, then stop, turn & face your dog. At the Judges direction, do a recall to front & finish, your dog should be in the basic position. At the Judges direction heel your dog to the dumbbell rack.

## The Dumbbell Retrieves

At the dumbbell rack, you can either a) walk around and take the dumbbell or b) stop with your dog siting the basic position, and pick up the IGP2 dumbbell.

- 1. "The flat" Go to the flat and retrieve area (it will be marked with a chalk line). Have your dog sit in the basic position. At the Judges direction throw the dumbbell (min 10m or you can request a rethrow). After the dumbbell stops rolling, command your dog to bring, the dog retrieves the dumbbell & brings it to you in the front sit position. Wait 3 sec & take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the dumbbell rack to pick up the IGP1 dumbbell to use on the jump & wall.
- 2. "The Jump" Have your dog sit in the basic position in front of the Jump. At the Judges direction throw the dumbbell over the jump, after the dumbbell stops rolling, command the dog to jump ("hop", "over", "jump"), After the dogs front legs cross the jump, command the dog (bring), the dog then retrieves the dumbbell comes back to you in the front sit position. Wait 3 sec, take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the A-frame.
- 3. "The A-frame" Have your dog sit in the basic position in front of the Wall. At the Judges direction throw the dumbbell over the jump, after the dumbbell stops rolling, command the dog to jump ("hop", "over", "jump"), After the dogs front legs cross the jump, command the dog (bring), the dog then retrieves the dumbbell comes back to you in the front sit position. Wait 3 sec, take the dumbbell, holding the dumbbell at your right side, do a finish, then heel over to the dumbbell rack to return the dumbbell. At the Judges direction heel your dog to the starting point for the send out & have your dog sit in the basic position. The other person on the field with be picking their dog up from the long down.

Note: The handler must not be closer than 4 meters to the A-frame/jump when they throw the dumbbell

#### Send Out & Down

At the Judges direction, start heeling at a normal pace between 10 to 15 paces, give your dog the command to go out (forward/go/voraus) and raise your hand pointing in the direction you want your dog to run. You stop walking as the dog is running out, at the Judges direction down your dog. After you command your dog to down, the Judge will signal you to go out & pick yup tour dog. When you get to your dog, at the Judges direction, have your dog sit in the basic position, then heel your dog to the long down area, or if you have already performed the long (down/platz/drop), heel to the Judge & report out. eg. "Joe & Sam reporting out for IGP 3 obedience".

Report into Judge/Start

Heel to the Judge with your dog off leash, have your dog sit in the basic position approximately 1.5m from the Judge. Spake hands say e.g: "Joe & Sam reporting for IGP3 Protection". The Judge will then direct you to the starting spot which is on the centre line in font of the 1st hide. Raise your right hand at the starting point to indicate that you are ready.

Note: The Judge will sometimes have you go directly to the starting sport & not report in.

## Search for the Helper

The Judge will signal to begin the blind search. The handler then turns and takes up a new basic position facing the blind to be searched, then sends the dog with a command (search/voran/revier), the dog goes to the blind, as the dog rounds the blind the dog with the command (here/Come). Note: You can use the dogs call name with command to come. As the dog comes towards you send the dog to the next blind & you begin walking down the centre of the field. Note: When you dog enters the blind where the Helper is, you stop moving & stay on the centre line of the field.

#### Hold & Bark

The dog finds the Helper & performs a "hold & bark". The Judge will then signal the handler to pick up their dog. The handler walks from the centre of the field to a designated sport approximately 5 paces behind the dog. At the Judge's direction, the handler will call their dog with a command of "Here-Fuss, said at the same time. The dog should go into the basic position beside the handler.

## **Prevention of an Attempted Escape**

Upon signal from the Judge, the handler orders the Helper to step out of the blind, or the Judge will direct the Helper. The Helper walks out of the blind to be designated spot and sets up for the escape bite. At the Judges direction, the handler heels their dog to a designated spot approximately 1.5m from the Helper and stops. The dog should be in the basic position. The dog is given the down command & the handler then leaves the dog & goes back to the blind. The handler should touch the blind with their hand and maintain visual contact with the dog. At the Judges direction, the Helper tries to escape at the same time the handler gives their dog a command to go. The dog should try to prevent the Helper from escaping. The Helper runs approximately 20 paces to the designated spot & stops, or the Judge will signal the Helper when to stop. The Handler then gives the command to out. Note: When your dog is in the down position for the escape, the dog must stay in the down until you give the go command. Lack of a 'release' command = point deduction.

# Defense of an Attack from the Guarding Phase

After about a 5 second pause or upon a signal from the Judge, the Helper performs an attack on the dog, the dog should try to prevent the attack, the Helper drives into the dog approximately 12-15 paces and applies 2 stick hits whilst driving the dog. The Helper stops the attack or upon a signal from the Judge, the Helper stops the attack, the handler then gives the "out" command. At the Judges direction the handler goes to their dog & gives the command sit, the dog should then be in the basic position. The handler does not take the stick.

#### **Back Transport**

The handler commands the Helper to step back and move out. The Helper backs up 8 paces, the handler then gives the command "transport" to his dog, the handler & dog follow the Helper keeping a distance of 8 paces, the Helper will walk approximately 30 paces straight or he may make turns.

# Attack on the Dog from the Back Transport

On a signal from the Judge, the Helper will attack the dog (no stick hits) and drive the dog approximately 12-15 paces & then stops, or the Judge tells him to stop. The Handler gives the out command. At the Judge's direction the Handler goes to the dog & gives the command sit, the dog should then be in the basic position. The handler disarms the Helper (takes the stick) and a side transport of approximately 20 paces is performed back to the Judge. The handler has the dog sit in the basic position and hands the stick to the Judge then reports out e.g: "Joe & Sam 1st half of IGP3 protection complete".

## Attack on the Dog Out of Motion Long Bite (Courage Test)

The Helper remains where the side transport ended, or a spot designated by the Judge. The handler heels the dog approximately 50m to a marked position on the field (between blind 1 & 2), turns around, & has the dog sit in the basic position, the handler can give the dog a sit command. The handler can hold the dog by the collar. Note: The dog should remain calm. At the Judges signal the Helper starts running towards the dog doing an attack on the dog, the Helper yells as he runs up the field, & yells again when the dog is preparing to engage him. The Judge will signal the handler when to release the dog, the handler doesn't move from their position. The Helper will then catch the dog & drive the dog approximately 12 – 15 paces. No stick Hits. The Helper then stops the attack and the Handler then gives the out command

# Defense of an Attack from the Guarding Phase

After about a 5 second pause, or upon a signal from the Judge the Helper performs an attack on the dog of approximately 12-15 paces with pressure and applies 2 stick hits. After the Helper stops the attack, the handler gives the out command. At the Judges direction, the handler goes to their dog, & gives the command "sit", their dog should then be in the basic position. The handler then disarms the helper (takes the stick) & performs a side transport approximately 20 paces back to the Judge. The handler has the dog sit in the basic position & hands the stick to the Judge, then reports out e.g: "Joe & Sam IGP3 protection complete". Then handler then heels the dog away approximately 5 paces, stops with the dog in the basic position & put the leash on their dog. Note: Throughout the trial after the Helper stops attacking the dog & locks up, waits 1 – 3 seconds before you give the out command.



# **Disclaimer Statement**

The Material presented above is an overview of the BH-VT and IGP1-3 titles as described in the 2019 FCI Utility Dog Regulations and available here: <a href="http://www.fci.be/en/Utility-Dogs-58.html">http://www.fci.be/en/Utility-Dogs-58.html</a>. The Material is made available on the understanding that the WGSDCA will have no liability to the users of the Material for any loss, damage, cost or expense whether direct, indirect consequential or special, incurred by, or arising by reason of, any person using or relying on the Material and whether caused by reason of any error, omission or misrepresentation in the material or otherwise. You will be responsible for making your own assessment of the Material and should verify the information via the link provided above. Whilst the material is considered to be true and correct at the date of publication, changes in circumstances after the time of publication may impact upon the accuracy of the material.